



"I.T. VILLAGE" YOUTH LAB

(Information Technology "IT Takes" A Village)



MISSION STATEMENT

The **"I.T. Village" Youth Lab**, an initiative of City Manager Milton Dohoney, is designed to help Cincinnati area youth enhance technology literacy and IT business skills.

VISION STATEMENT

The **"I.T. Village" Youth Lab** will help bridge the digital divide by bringing together youth, technology, and expert IT practitioners in collaboration to connect general technology knowledge into advanced practice. Technology is an essential tool in youth development. Access to information technology allows youth to develop marketable skills and accessibility to enhanced technology.

PARTNERSHIPS

The City of Cincinnati, Dell, Inc. and Uptown Consortium.

GOALS (6 WEEK CURRICULUM)

Students will understand the key concepts of applying computer technology to authentic learning activities. Not only will students gain knowledge of how the technology works, they will gain an understanding of how these powerful tools help people communicate, collaborate, learn and influence.

The goal of the "I.T. Village" Youth Lab is to:

- Provide youth access to technology tools and develop a technological fluency. (Learn to use and understand a range of tools and media.)
- Provide direct technology instruction to youth that will assist them with enhanced opportunities for success.
- Provide the City an opportunity to develop our future workforce and collaborate with community, adding value.
- Provide youth the ability to apply academic lessons to practical application.
- Improve youth's ability to express themselves with technology.
- Develop, plan, and execute complex projects.
- Develop self-esteem and self-efficacy. Achieve Confidence, Pride, and Investment. The Village will help young people gain technical confidence, pride in developed projects, and value the growth opportunity investment made for their future.

OUTCOMES

For youth to acquire information technology skills critical to employment, education, and communication. Young people are often enthusiastic users of technology, and learning with technology is engaging and stimulating for them. Technology is an essential tool in youth development. Access to information technology allows youth to learn marketable skills, find required information, and be heard by others. Ultimately, young people can make healthier life choices and alternatives if they have access to technology.

Youth will benefit in a number of ways including:

- Increased self-esteem
- Increased understanding of their own potential
- Raised educational levels
- Higher ability to obtain employment
- Discover careers
- Develop new skills
- Increased motivation to pursue a future

TEEN Computer Labs

Engaging Youth in Communities through Technology

Learn more about new technologies, such as geographical information systems (GIS), and gain practical strategies and ideas for using these tools to position youth as a resource within your own community.

Exploring the Educational Uses of Virtual Environments

Chat with people around the world, attend meetings, experience live performances, and even create your own residence. Then participate in a guided discussion of potential uses of online worlds to support learning and collaboration.

Interactive Financial Games

Learn financial management skills with interactive financial games. Participants will learn to plan for spending, budgeting, sharing, and saving.

Build Your Own

Learn to build and repair a computer.

Networking/Communication/Fiber Optics

Learn how to setup a Internet Provider (IP) scheme and use different network utilities, connecting PC's together, and how to make a category 5 / Cat 5E patch cable.

COMMUNITY BENEFIT

Computer-literate youth are an important asset to local businesses. They are also a needed source of skills and labor. Providing the atmosphere and technology instruction prepares our youth to meet the current and future challenges in our community.

QUALIFICATIONS

City of Cincinnati/Hamilton County student residents between the grades 6 - 12 with a valid student Identification Card and/or by verifying their age and residency. Students must have a "C" average in most recent school term, maintain strong citizenship, and a recommendation letter from the applicant school or from designated organizations collecting applications for the Regional Computer Center. All "**I.T. Village**" Youth Lab rules must be followed by patrons using the lab. ***Immediate family of program partners are not eligible to participate in the program.***

GRADUATION

At the conclusion of the six week program, each student that successfully completes all sessions will be provided a Dell computer.

HOURS OF OPERATIONS

Two sessions every Tuesday and Thursday at 3:00 pm and 4:15 pm beginning February 10th. One class will host grades 6th -8th and one class will host grades 9 – 12th (depending on ages). The program is limited to twenty students per term.

WINTER TERM

DOWNTOWN		Class Time	
		3:00	4:15
Session 1	February 10 February 12		
Session 2	February 17 February 19		
Session 3	February 24 February 26		
Session 4	March 3 March 5		
Session 5	March 10 March 12		
Session 6	March 17 March 19		

UPTOWN		Class Time	
		3:00	4:15
Session 1	February 10 February 12		
Session 2	February 17 February 19		
Session 3	February 24 February 26		
Session 4	March 3 March 5		
Session 5	March 10 March 12		
Session 6	March 17 March 19		

LOCATIONS

Downtown Village

**Regional Computer Center
805 Central Avenue, Suite 300
Cincinnati, OH 45202**

Uptown Village

**The Avondale Community Pride Center
3520 Burnet Avenue
Cincinnati, OH 45229**

PROGRAM CONTACTS

Doug Carter or Jerry Wilkerson
(513) 352-6445
<http://www.cincinnati-oh.gov/village>

Applications are available at:

The Avondale Community Pride Center
3520 Burnet Avenue
Cincinnati, OH 45229

Cincinnati Youth Collaborative
301 Oak Street
Cincinnati, OH 45219

Uptown Consortium, Inc.
629 Oak Street, Suite 306
Cincinnati, OH 45206

Urban League of Greater Cincinnati
3458 Reading Road
Cincinnati, OH 45229